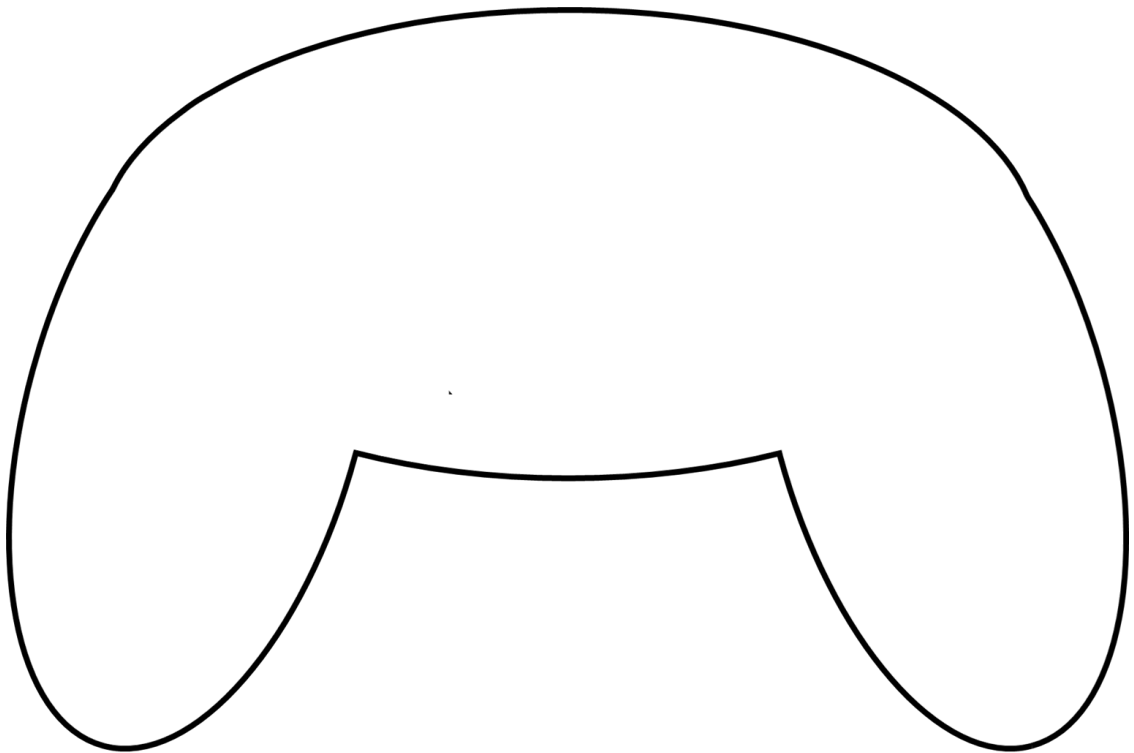# Ri Off the Shelf Masterclass: Inclusive Technology
Worksheet 2 – Design a game controller

Jaden finds it challenging to play video games with his friends, because the buttons on the controller are too small. Can you design a controller that would make playing a video game easier for him?

1. Use the template below, or create your own design, to build your accessible game controller. Add labels to explain how each part of the controller will help Jaden.

Hints:

- How will Jaden use the controller? Perhaps it could be voice activated, have larger buttons, or be controlled in a different way.
- What games might Jaden play, and what will the controller need to do? The basic commands will be to move in different directions, but to play other games it will need more, e.g., jump, talk to characters, drift in a car, or pass a ball.